

-  DESIGN FESTIVAL CHECK-IN
-  FIRST AID KIT
-  STORAGE
-  TOILETS
-  TRASH/RECYCLE/COMPOST
-  POP-UP EXPERIENCES
-  NO VEHICLE ENTRY
-  MOHAI EMPLOYEES ONLY
-  PAID PARKING (4HR)
-  LIGHT POLE
-  PARKS & REC SPLASH PARK
-  STREETCAR STOP
-  BIKESHARE PARKING



### HISTORIC SHIPS WHARF

 CAFE (10AM-5PM)

MOHAI

EXIT →

EXIT ↓

EXIT ↓

EXIT ↓

Mainstage

CENTER FOR WOODEN BOATS

Pop-Up Experience Zone

SDF  
LOAD  
EXIT

P

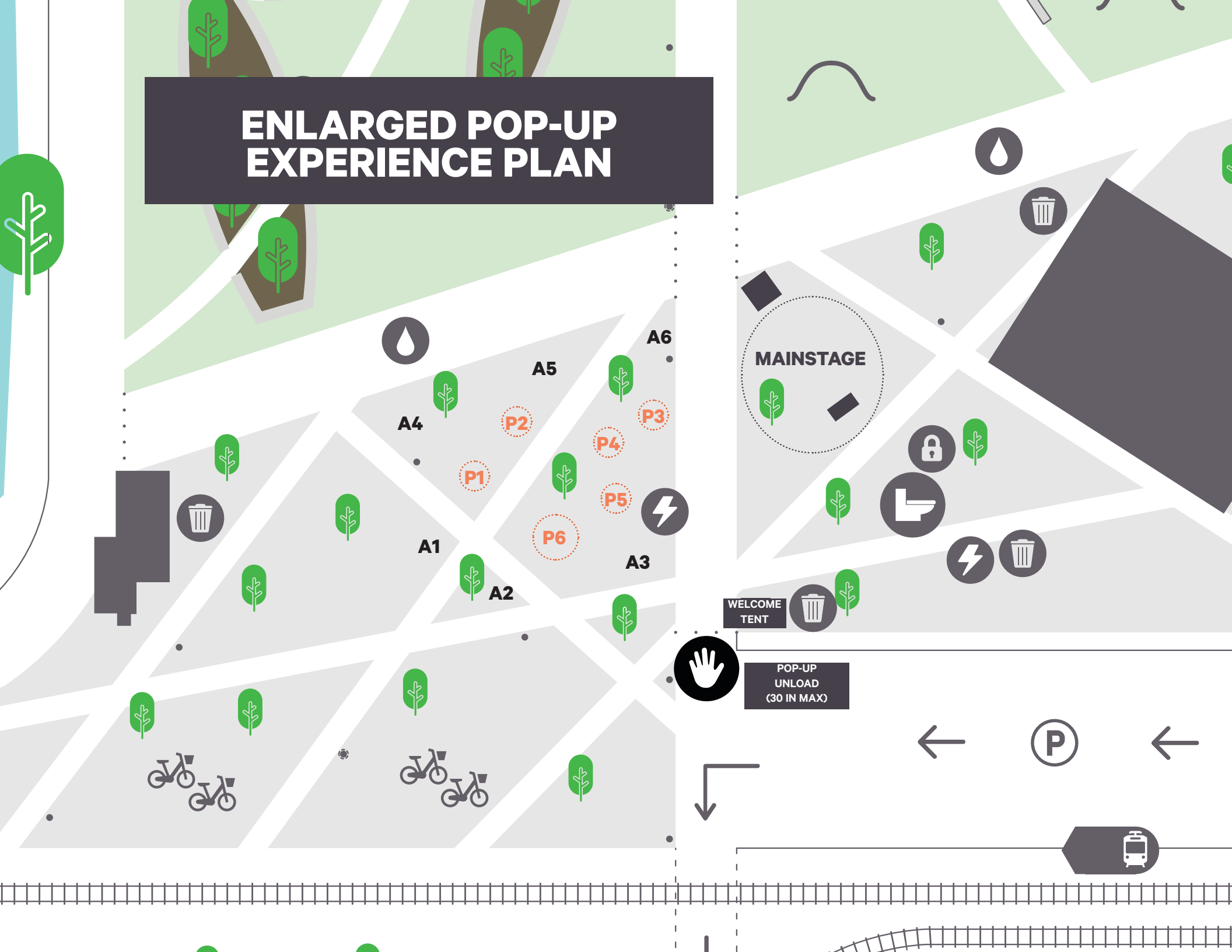
VALLEY STREET

WESTLAKE AVE

PEDESTRIAN  
BRIDGE TO  
PARKING

P

# ENLARGED POP-UP EXPERIENCE PLAN



# Installations

## Zone A

|           |                           |   |
|-----------|---------------------------|---|
| <b>A1</b> | Miller Hull .....         | <i>re[cover], re[frame], re[member]</i> |
| <b>A2</b> | Lisa Al-Kahim et al ..... | <i>Gender Diverse Healthcare</i>        |
| <b>A3</b> | Integrus .....            | <i>[IN]DIRECTION</i>                    |
| <b>A4</b> | Artistry Edge .....       | <i>IN COMMON</i>                        |
| <b>A5</b> | Alex G et al .....        | <i>log[network]</i>                     |
| <b>A6</b> | Lacy Campbell .....       | <i>I have come to bury my dead</i>      |

## Zone B

|            |                                    |  |
|------------|------------------------------------|--|
| <b>B1</b>  | Mithun .....                       | <i>Skypatch</i>                        |
| <b>B2</b>  | Gensler .....                      | <i>Input/Output</i>                    |
| <b>B3</b>  | DLR .....                          | <i>Resonant Grounds Sonic Pavilion</i> |
| <b>B4</b>  | Goutham Thirumalesh .....          | <i>Artist in Residence</i>             |
| <b>B5</b>  | Mackenzie .....                    | <i>Be A[maze]ing</i>                   |
| <b>B6</b>  | Studio Deng .....                  | <i>The Flatland Horse</i>              |
| <b>B7</b>  | Mahlum .....                       | <i>Amalgamations</i>                   |
| <b>B8</b>  | Sanand Maddipati .....             | <i>SKY_ALEIDOSCAPE</i>                 |
| <b>B9</b>  | Cam Smith .....                    | <i>Traces</i>                          |
| <b>B10</b> | Prapawit Intun .....               | <i>LocalLoop Seattle</i>               |
| <b>B11</b> | Ruby Chen .....                    | <i>Wishing Well?</i>                   |
| <b>B12</b> | Pimchid Chariyacharoen et al ..... | <i>WHAT THE SOIL REMEMBERS</i>         |
| <b>B13</b> | NBBJ .....                         | <i>“Pencil” Pavilion</i>               |
| <b>B14</b> | Jarin Tasnim Khan, et al .....     | <i>IN{BETWEEN}</i>                     |
| <b>B15</b> | VOICE .....                        | <i>A Social Pavilion...</i>            |
| <b>B16</b> | Lucas Helander et al .....         | <i>It Takes Two</i>                    |

## Zone C

|           |                             |                                 |
|-----------|-----------------------------|---------------------------------|
| <b>C1</b> | frontmatter .....           | <i>Chain Mail</i>               |
| <b>C2</b> | HDR .....                   | <i>[FLUX]ible Bridge</i>        |
| <b>C3</b> | Project [Un]Build .....     | <i>[Un]Build Kaleidoscope</i>   |
| <b>C4</b> | Angela Goldberg et al ..... | <i>What Happened to Hello</i>   |
| <b>C5</b> | HOK .....                   | <i>In[fluid]ence</i>            |
| <b>C6</b> | 123 Design Collective ..... | <i>The Fractured City</i>       |
| <b>C7</b> | LG Design Build .....       | <i>Weave of Sound and Light</i> |
| <b>C8</b> | Seattle Design Nerds .....  | <i>Cold Calls</i>               |
| <b>C9</b> | Perkins and Will .....      | <i>The Bicycle Forest</i>       |

**C10** BAST ..... *Softer Grounds*

**Zone D**

**D1** Peixuan Wu ..... *A Habit of Looking Up*

**D2** Studio Otherwise ..... *Proximity Chair*

**D3** Perkins Eastman ..... *Build-A-Booth*

**D4** Olson Kundig ..... *Big Barrow*